

A Conversation With Stephen Downes

Stephen Downes
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"Education is simply society's expression of the meaningful life."

http://www.downes.ca/cgi-bin/page.cgi?post=33993&format=full



a non-democratic society is one in which individuals' possibilities are imposed on them, whether by social custom, economic necessity or political fiat, and in which the development of the individual's critical and reflective capacities is at best ignored and at worst suppressed.

Society for the Advancement of American Philosophy

Educational Policy Statement

http://www.americanphilosophy.org/statement.pdf

- "We decided to bypass the schools"
 - Deborah Schwartz, MOMA.

(http://www.nmc.org/events/2005fallregional/nmc prensky yale.ppt)

It's a clash of ideas...

- you can be a hero
- history is in your hands

It's empowerment – learn, master, control, lead...



The ESP Game

 The point here is: it is people doing something for themselves – people tagging images, rather than indexers or librarians



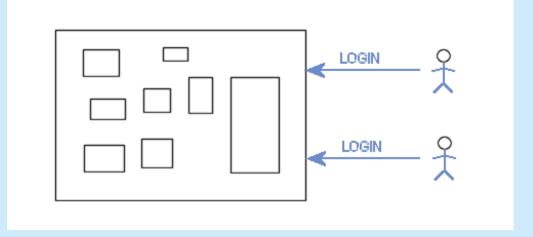
What are these values? Here's my take...

- Autonomy
- Interaction
- Openness
- Diversity

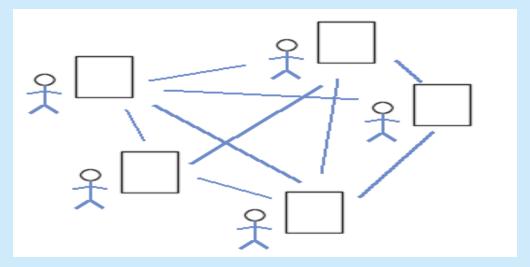


Two Models of Online Environments

Centralized



Distributed





Centralized Environments

- Before the web, the centralized model was all we had (examples include CompuServe, Prodigy)
- On the web, centralized models include site-based services such as Yahoo!
- Most (all?) college and university services are offered using the centralized model
- But centralized environments are static, inflexible, expensive

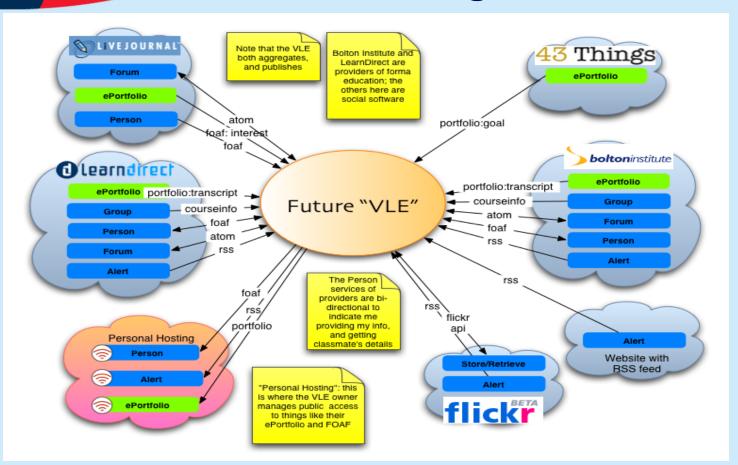


Distributed Environments

- The World Wide Web is an example of a distributed environment
- Resources, access are not centralized, but scattered around the world:
 - Resources, in the form of a network of connected (via DNS) web servers
 - Access, in the form of a network of connected (via DNS) internet service providers
 - Users, in the form of individualized and connected (via HTTP) web browsers
- The big issue integration that is, making different systems work together



The Distributed Design Model



Scott Wilson..



Content Authoring and Delivery

- Numerous content authoring systems on the web...
- Weblogs blogger.com wordpress.org
- Content Management Systems Drupal, PostNuke, Plone, Scoop, and many more...
- Audio Audacity and audioblogs.com and Podcasting
- Digital imagery and video and let's not forget Flickr



Organize, Syndicate Sequence, Deliver

- Aggregation of content metadata RSS and Atom, OPML, FOAF, even DC and LOM
- Aggregators NewsGator, Bloglines
- Aggregation services Technorati, Blogdex, PubSub
- More coming the Semantic Social Network



Identity and Authorization

- A raft of centralized (or Federated) approaches from Microsoft Passport to Liberty to Shibboleth
- Also various locking and encryption systems
- But nobody wants these
- Distributed DRM Creative Commons, ODRL…
- Distributed Identification management Sxip, LID...



Chatting, Phoning, Conferencing

- Numerous open source bulletin board systems and chat rooms exist, usually attached to the aforementioned content management systems such as Drupal
- Your students use this, even if you don't: ICQ, AIM, YIM, and some even use MSN Messenger
- Audioconferencing? Try Skype... http://www.skype.com/
- Or NetworkEducatiuonWare... http://netlab.gmu.edu/NEW/
- Videoconferencing? Built into AIM…

Collaboration...

- One word: wiki
- Others, of course:
- Hula: http://hula-project.org/Hula_Server
- Much more info: http://sohodojo.com/techsig/

The Upshot...

- E-Learning has been grounded in centralized systems
- But these centralized systems, such as the LMS, are like a dysfunctional crutch...
- There's so much going on out there... you have to leave the cocoon and experience the web..
- Stop trying to do online what you do in the clarroom... it's a different world online...
- ... and you are no longer in control...
- ... and that's a good thing.

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