

Prologue

How do you teach if you no longer have power over students?



We didn't start the fire

Joel

It was always burning, since the world's been turning

http://home.uchicago.edu/~yli5/Flash/Fire.html

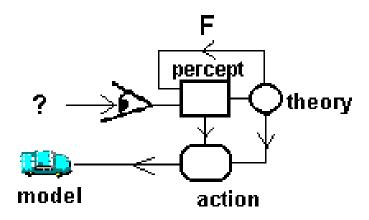


Figure 8

Everything is connected



to everything else

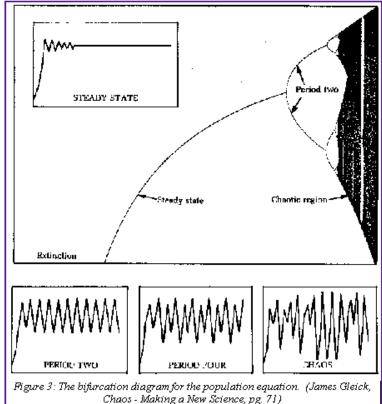
(Theory-laden data)

Lakatos

http://dsv.su.se/~kjellman/e-subjectoriented.htm



It is impossible to



Lorenz

predict anything

(Chaos theory, strange attractors)

http://www.imho.com/grae/chaos/chaos.html



It is the breakdown of order



Derrida

(Postmodernism, ethnocentricity)

(Cluetrain, We The Media)

http://www.cluetrain.com/



It looks like the internet...

- Like open source
- Like Social Networks
- Like blogs and blogging
- Like wikis and collaborative writing
- Like tagging and Digg and...

It looks like Web 2.0

Stallman

From the inside, you see the tubes Look for connections, interactions

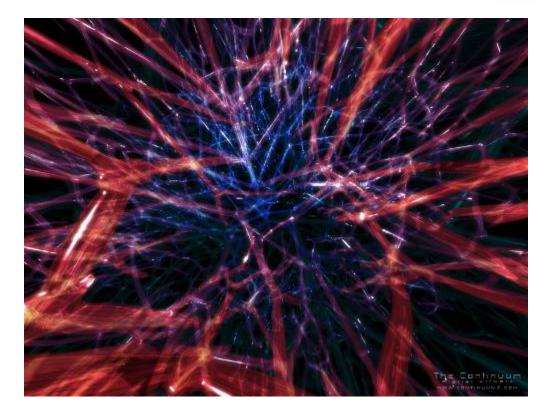
(or more concretely, XML and APIs)



It's not a truck.

It's a series of tubes.

And if you don't understand those tubes can be filled and if they are filled, when you put your message in, it gets in line and its going to be delayed by anyone that puts into that tube enormous amounts of material



No principles or rules describing 'quality'

- Individual preferences only
- No rubric or metric
- No 'peers' or 'committee of experts'
- Evaluations are not an aggregation no

votes

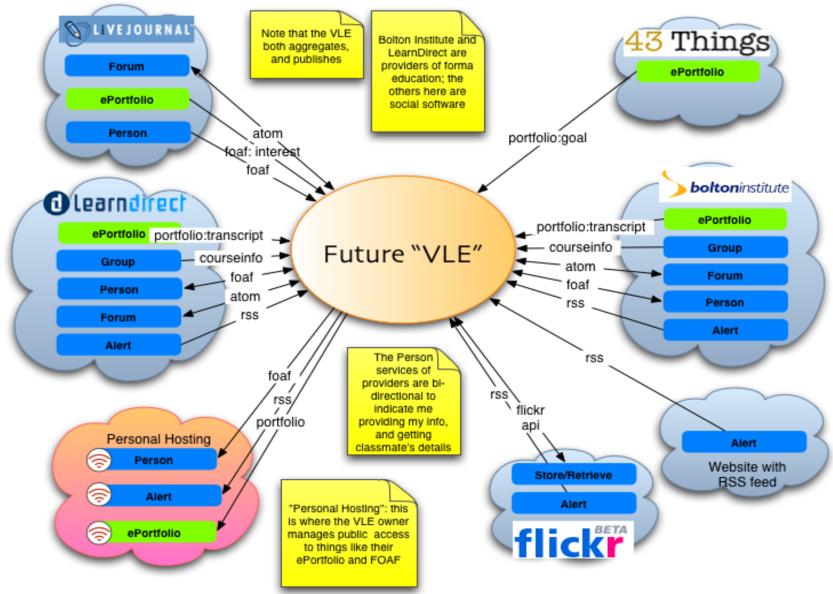




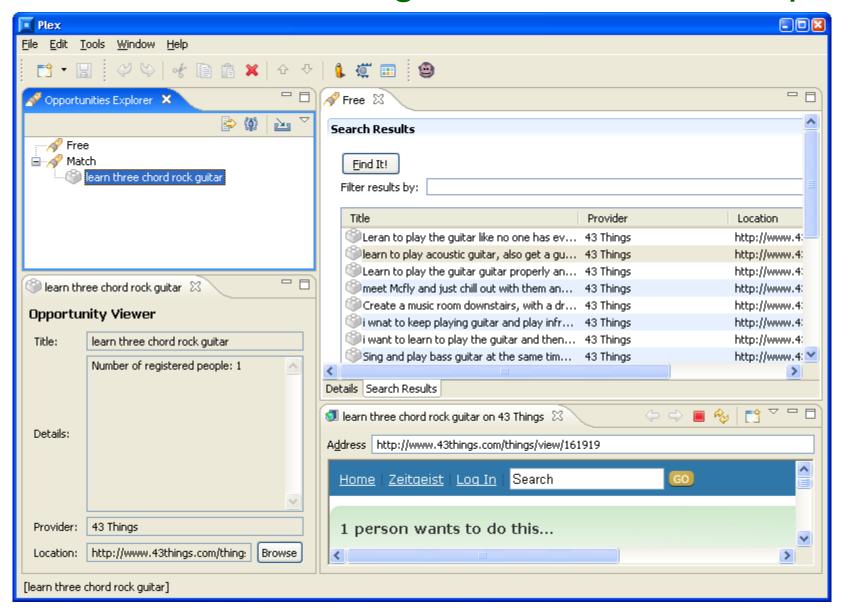
Suroweicki

It's Chaos!

The Idea of the PLE...



Plex Personal Learning Environment Example



Collecting and Filtering RSS

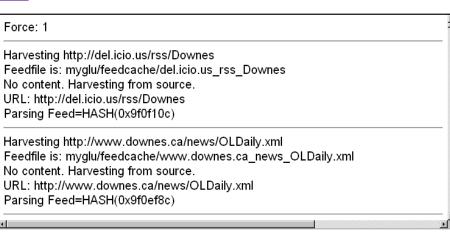
http://www.downes.ca/mygluframe.htm

RSS Join Output RSS Filter OPML Topics

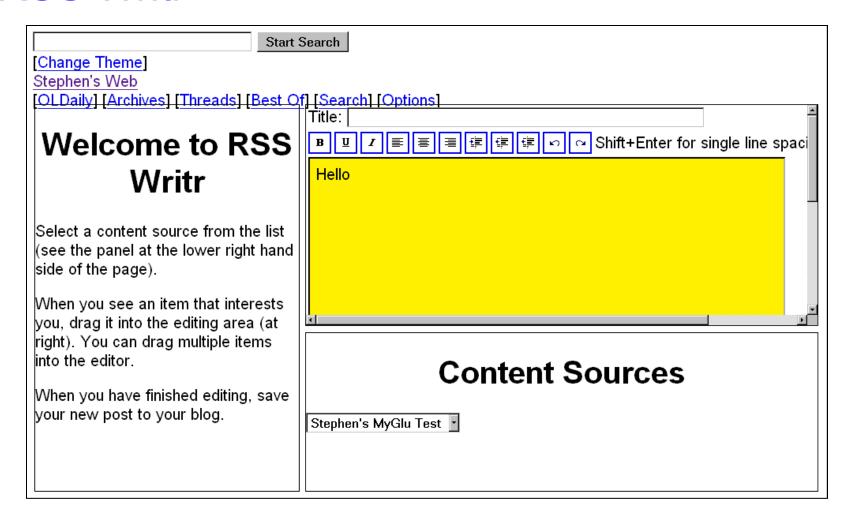
MyGlu

By Stephen Downes

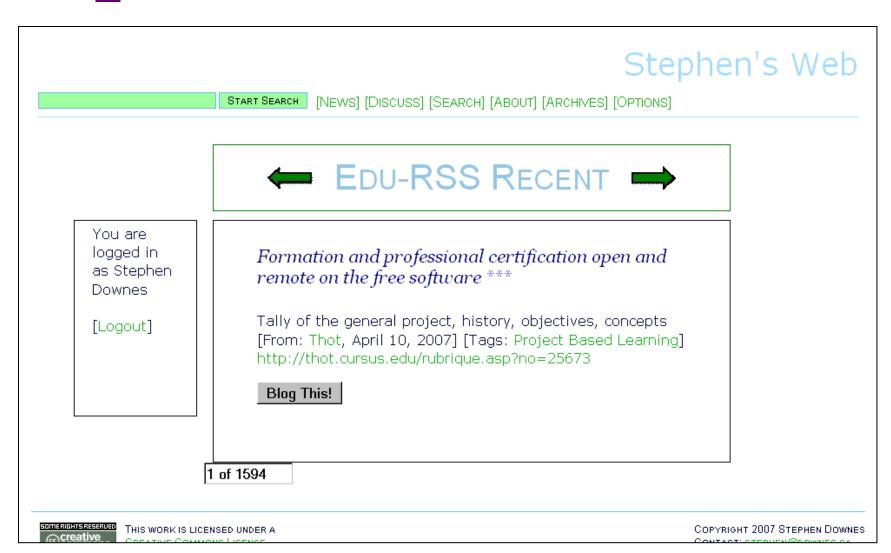
<u>About</u>



RSS Writr



Edu_RSS Viewer



Edu_RSS 0.2 - The Demo

Stephen's Web

START SEARCH

[NEWS] [DISCUSS] [SEARCH] [ABOUT] [ARCHIVES] [OPTIONS]

Site Administration

[ADMIN]

[New] [List] Box [New] [List] Event [New] [List] Feed [New] [List] File [New] [List] Journal [New] [List] Link [New] [List] Page

[New] [List] Person [New] [List] Post

[New] [List] Author

[New] [List] Publication [New] [List] Template [New] [List] Theme

[New] [List] Topic

[New] [List] View

Mailing List

• Test Newsletter (Sends to Admin Only)... Send Newsletter

Harvester

- Harvest Next In Queue
- Harvest All Feeds
- Calculate Most Cited

Harvest Results

- Most Recent in EduRSS (RSS Version)
- Look at the files: HTML, XML, RSS

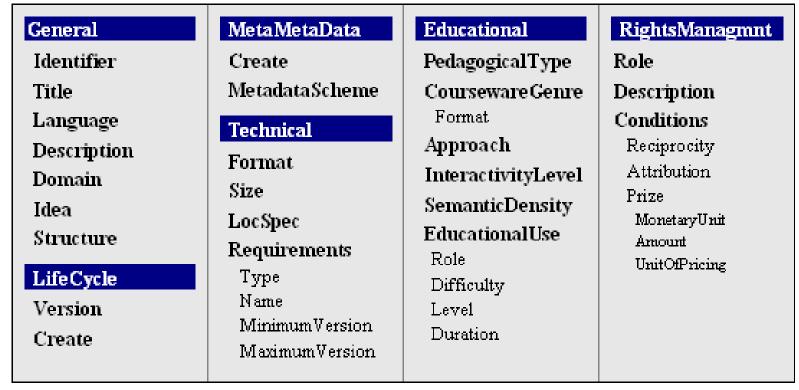
The Problem...



How to find the *right* resource...

- at the right time
- for the right person

The old way – use descriptions



http://www.capuano.biz/Papers/ITS%202000/ITS%202000.htm

- Dublin Core
- Learning Object Metadata

Descriptions are (necessarily) incomplete



- many properties depend on context
- 'I know it when I see it'
- these relations are dynamic and change...
 - from person to person
 - from time to time

http://www-personal.umich.edu/~kborders/photography.htm

Recommender Systems

The idea is that associations are mapped between:

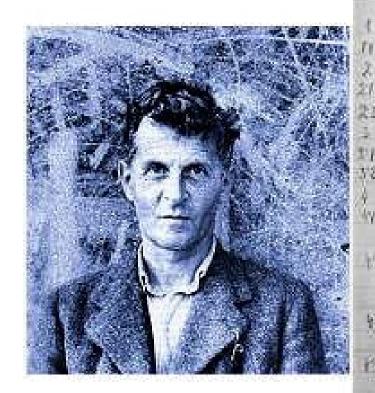
- User profile properties of given users
- Resource profile properties of the resource
- Previous evaluations of other resources



http://www.slideshare.net/Downes/projecting-quality

Resource Profiles...

First Person	Second Person	Third Person
- Bibliographic - Technical - Rights	- Educational - Sequence and Relational - Interaction	- Evaluation - Classification
Created by the content author or publisher	Created by the content user (in the process of use)	Created by disinterested third parties



knowledge has many authors, knowledge has many facets, it looks different to each different person, and it changes moment to moment

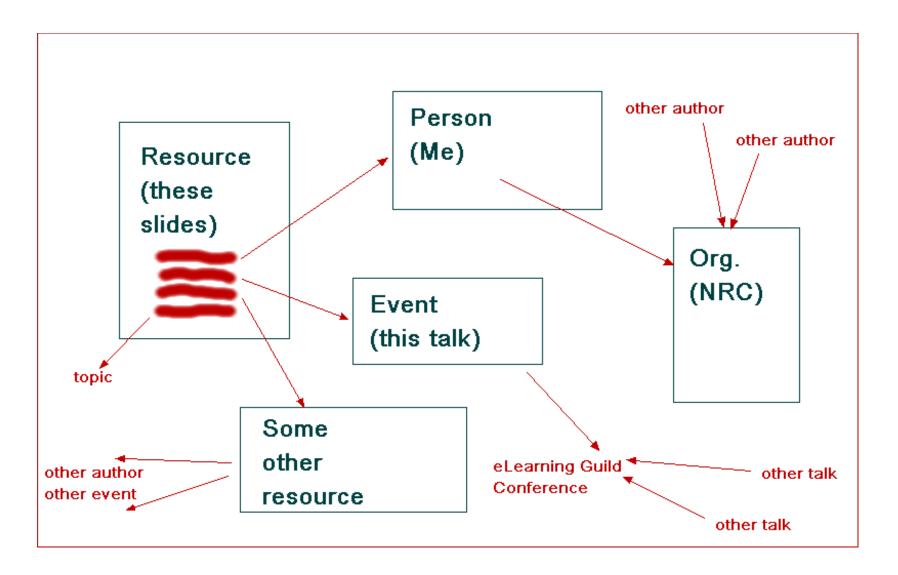
The key insight...

Two very distinct problems are in fact instances of the same problem.

The problem of locating the right resource on the internet is basically the same problem

as the problem of getting the question right on the test.

Relations between Entities...



Into this picture rides...

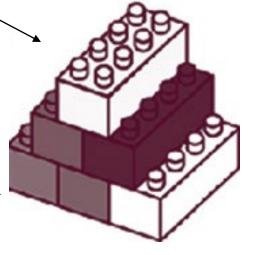
Knowledge management?





'Capture' tacit knowledge

... and then codify it

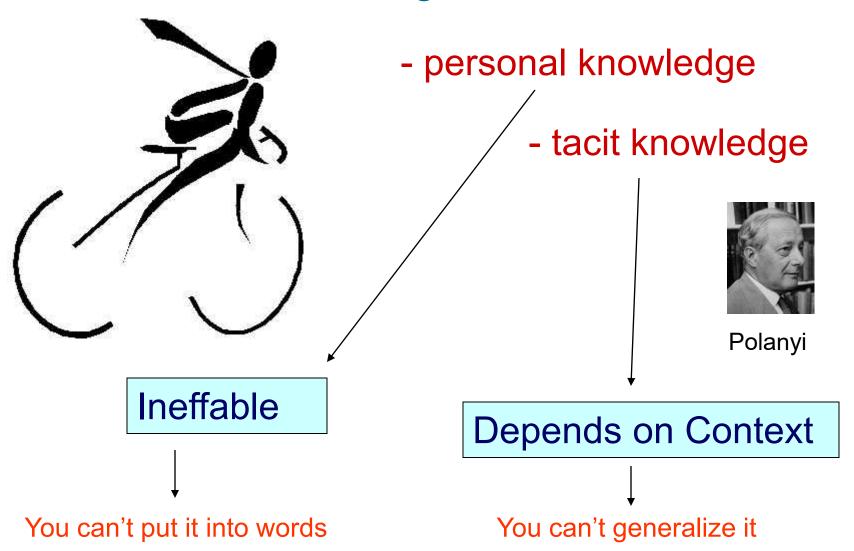




Hodgins

Learning Objects

You Can't Go Back Again



Knowledge is like recognition

Learning is like perception

the acquisition of new patterns of connectivity

through experience

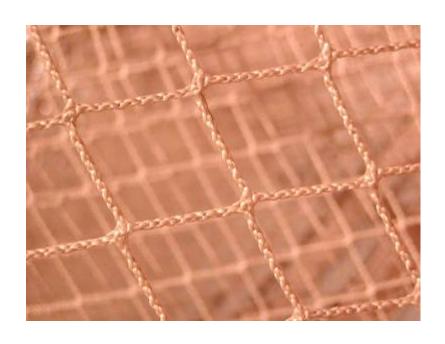


Hume



Patterns in the Mesh

the knowledge is in the network



Old: universals

- rules
- categories

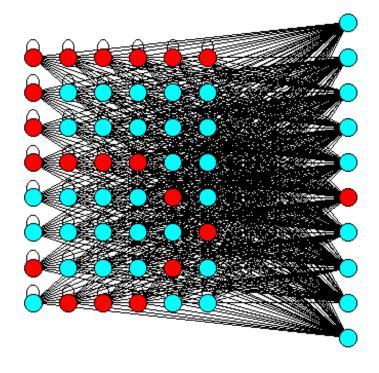
New: patterns

- patterns
- similarities

the knowledge is the network



Tenenbaum



Pattern Recognition...



Gibson

You already know this phenomenon, you've already seen it

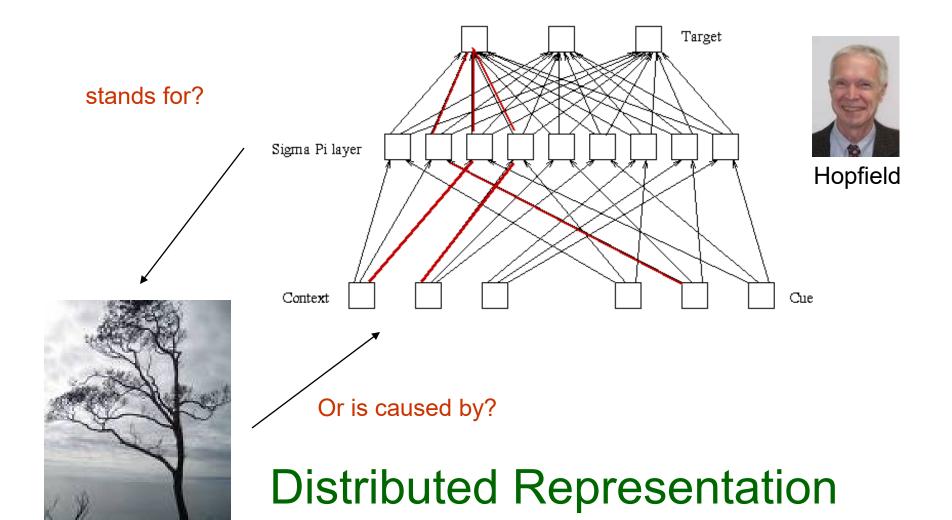
Emergent Learning

http://growchangelearn.blogspot.com/2007/02/emergent-learning.html
Tom Haskins

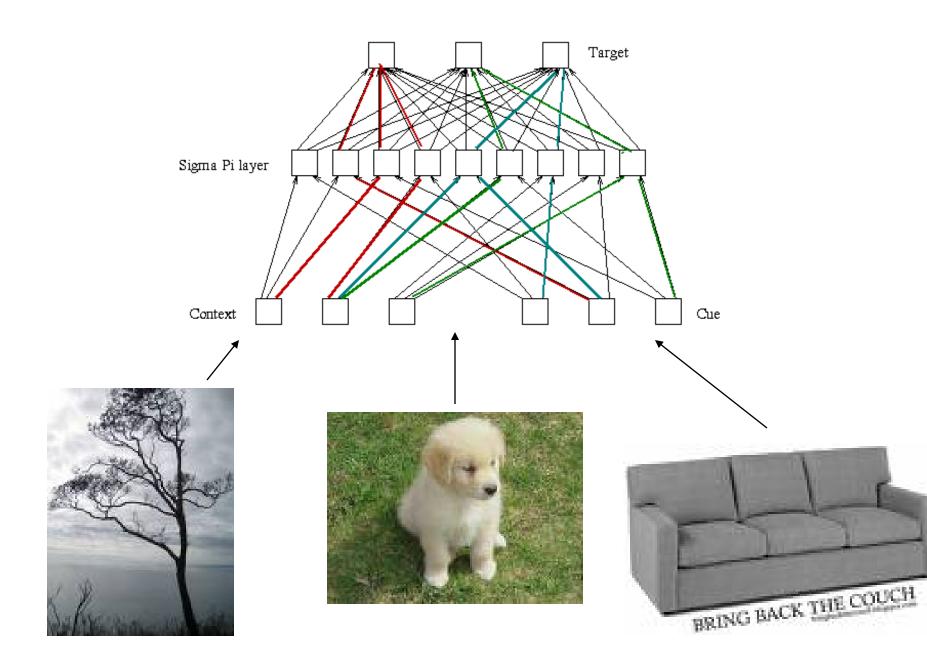


"Now I get it"
A-ha!
"Out of the blue"
"My mind leaped"
"Did an about-face"
"Shut up and did it"
Sudden breakthrough

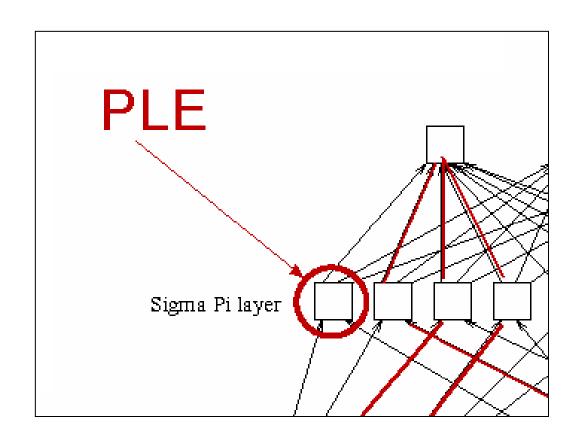
http://www.downes.ca/files/osn.html



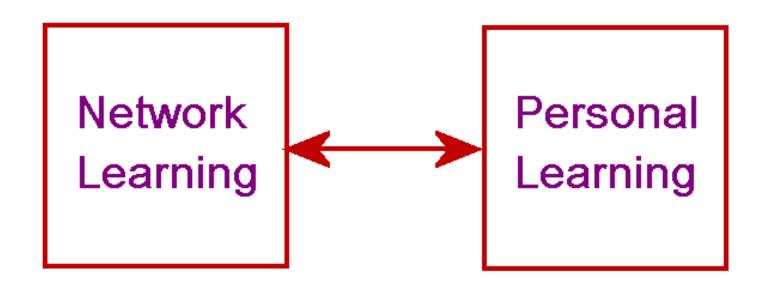
= a pattern of connectivity



Where is the PLE?



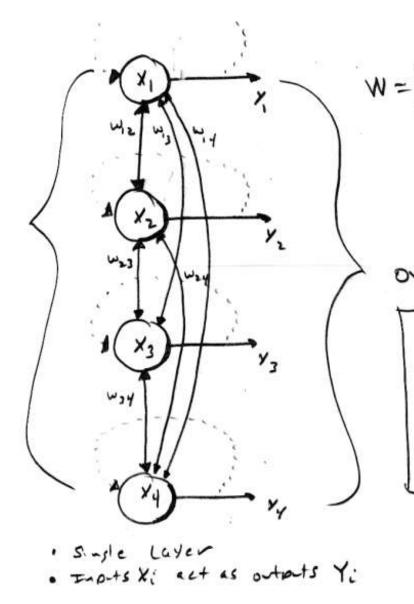
The way networks learn is the way people learn...



This...

Network Learning Trouts

- Hebbian associationism
 - based on concurrency
- Back propagation
 - based on desired outcome
- Boltzman
 - based on 'settling', annealing

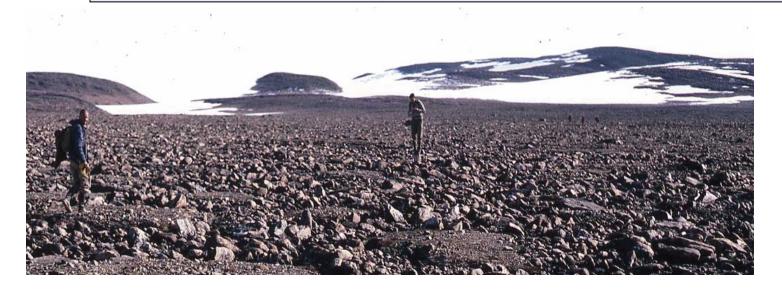


Leads to This...

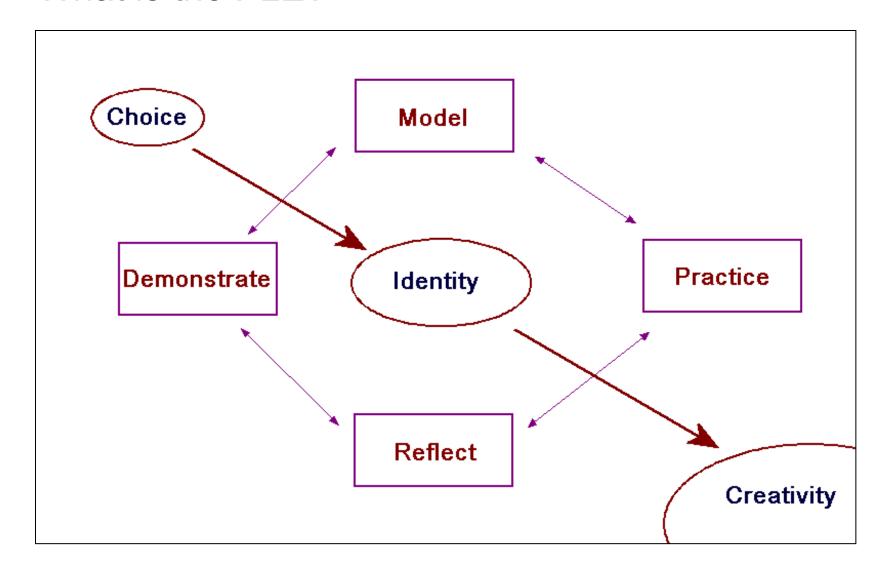
Personal Learning...

To teach is to model and to demonstrate

To *learn* is to *practice* and *reflect*



What is the PLE?



We can get an idea of what the PLE looks like by drilling down into the pieces...

Model

- conceptual frameworks used?
 - wiki (wiki API, RSS)
 - concept maps (SVG, mapping format)
 - gliffy (SVG?)
- reference frameworks
 - Wikipedia
 - video / 2L 3D representation embedded spaces

The question is – how to transport and represent models that are actually

Demonstrate

- reference examples
 - code library
 - image samples
- thought processes
 - show experts at work (Chaos Manor)
- application
 - case studies
 - stories

The question is, how can we connect the learner with the community at work?

Practice

- scaffolded practice
 - game interfaces
 - sandboxes
- job aids
 - flash cards
 - cheat sheets
- games and simulations
 - mod kits
 - mmorpgs

The question is, how can we enable access to multiple environments that support various activities?

The question is, how can we assist people to see themselves, their practice, in a mirror?

Reflection

- guided reflection
 - forms-based input
 - presentations and seminars
- journaling
 - blogs, wikis
- communities
 - discussion, sharing

People talk about 'motivation'

– but the real issue here is

ownership

Choice – Identity - Creativity

- simulated or actual environments that present tasks or problems
- OpenID, authentication, feature or profile development
- Portfolios & creative libraries







Downes