

1. Learning is Personal



Standardized Learning





The Standards' refers to all elements of the design the wording of domain headings, cluster headings, and individual statements... The pieces are designed to fit together, and the standards document fits them together... Publishers' Criteria for the Common Core State Standards for Mathematics (July 2012)

https://ldc.org/sites/default/files/mctighe wiggins final common core standards 0.pdf

Knowledge Translation

"...defined as a dynamic and iterative process that includes synthesis, dissemination, exchange and ethically-sound application of knowledge"

CIHR, http://www.cihr-irsc.gc.ca/e/39033.html

Campbell Collaboration - knowledge base for decisions

http://www.campbellcollaboration.org

Reasonable Doubts

The crisis can't be wished away, nor can the basic lack of reproducibility be whitewashed.

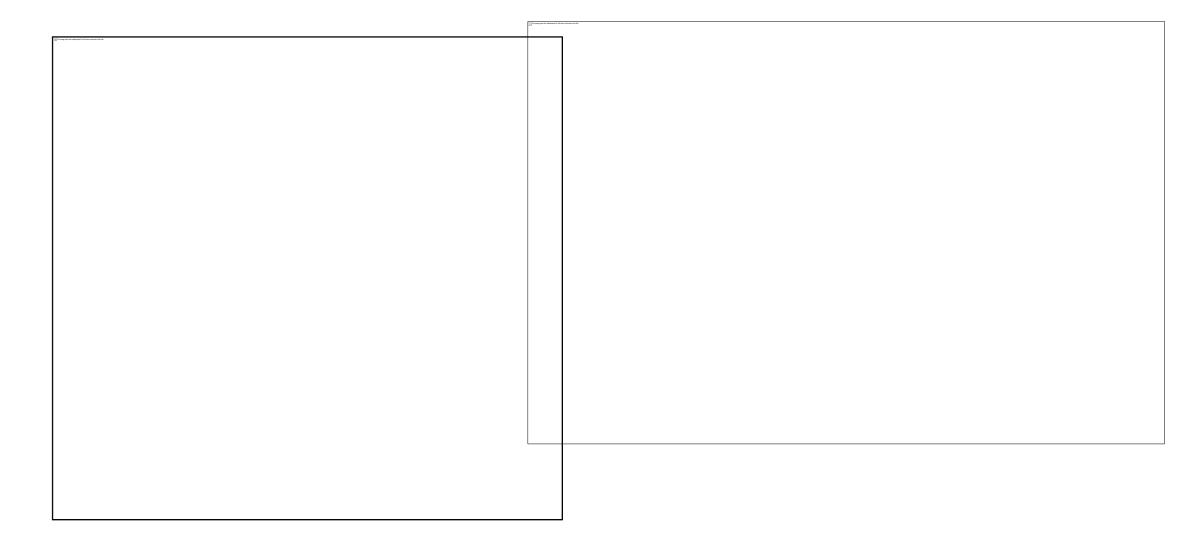
http://www.downes.ca/post/65131

http://fivethirtyeight.com/featu
res/science-isnt-broken/#part2

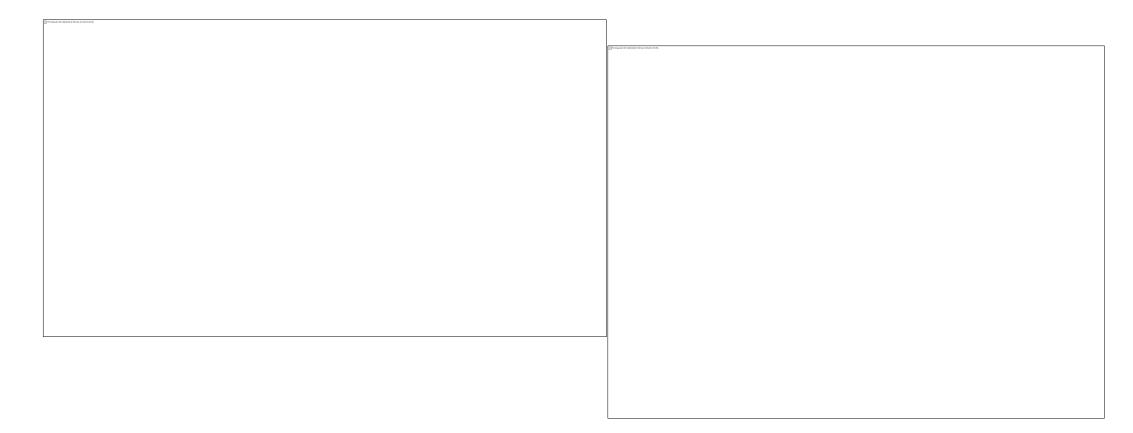
Criticisms...

- "research should move beyond a narrow focus on the 'know-do gap' to cover a richer agenda..."
 - situation-specific practical wisdom (phronesis)
 - tacit knowledge shared among practitioners ('mindlines')
 - complex links between power and knowledge; and
 - macro-level knowledge partnerships

Exploring, not Following



The Hackathon...



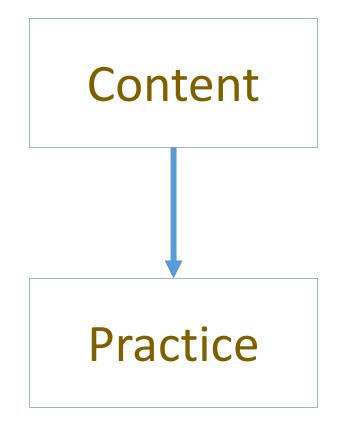
http://www.hackathon.io/events

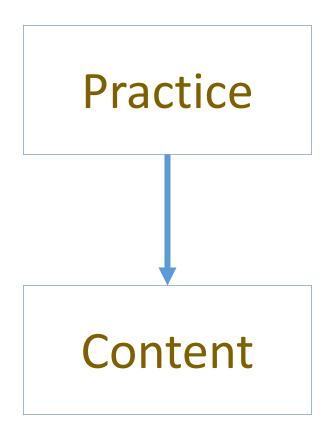
The EduCamp



http://pertinenciaeducativa09.blogspot.ca/2009/10/educamp-colombia-aprendizaje-en-un.html

2. Two Approaches...





Two Approaches...

Defines an ideal state Content Practice TES₁ Person tests you

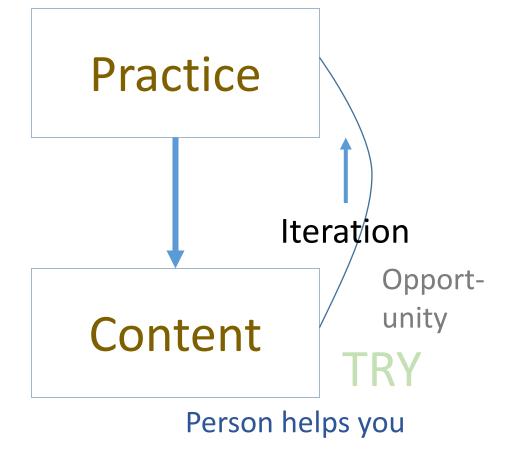
Defines a desired state



Two Approaches...

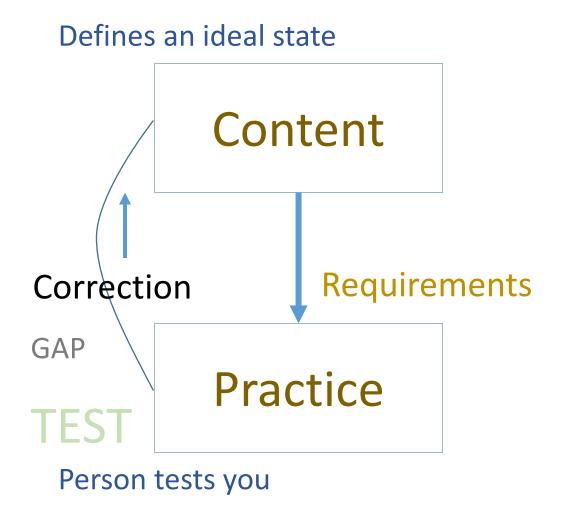
Defines an ideal state Content Correction **GAP** Practice Person tests you

Defines a desired state



Library

Environment

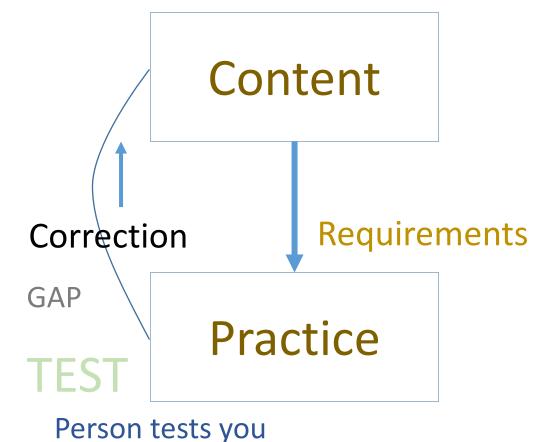


Defines a desired state Practice Affordances **Iteration** Opportunity Content Person helps you

Personalized

We do for you

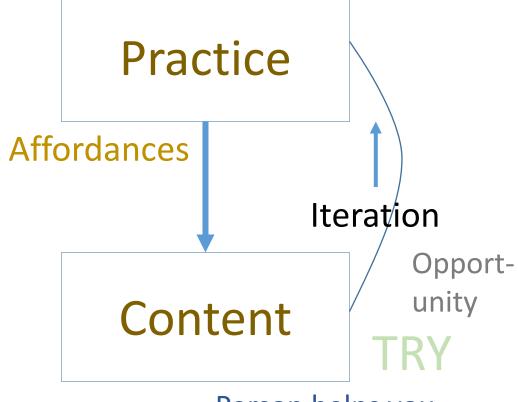
Defines an ideal state



Personal

You do for yourself

Defines a desired state

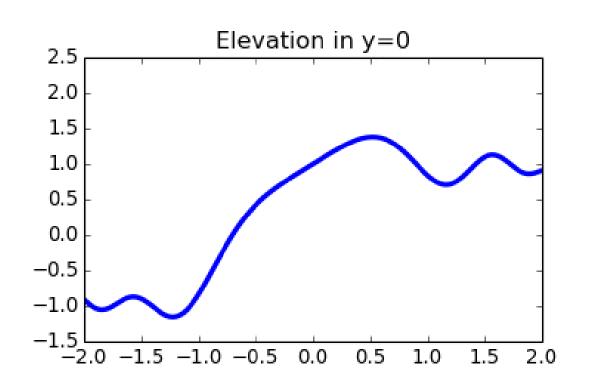


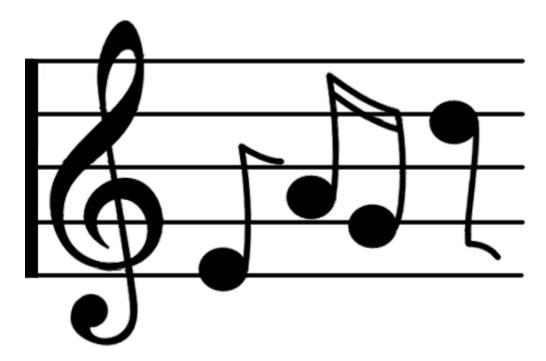
Person helps you

Personal vs. Personalized

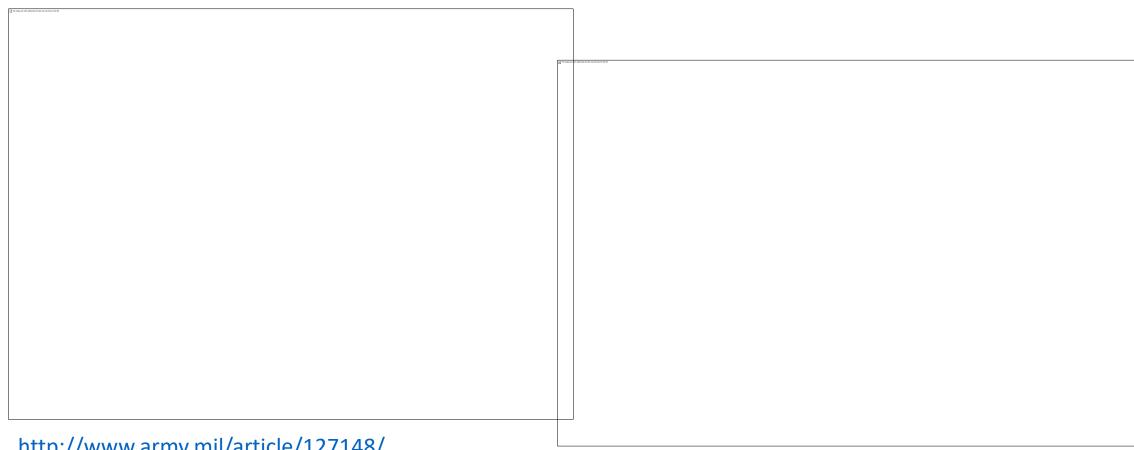
- Compare between:
 - Personalized health care (something the National Health Service or Health Management Organization provides)
 - Personal health care (something you do for yourself)
- Personal goals versus institutional goals
- Practice versus content

3. Learning Through Practice





Medical Simulations



http://www.army.mil/article/127148/

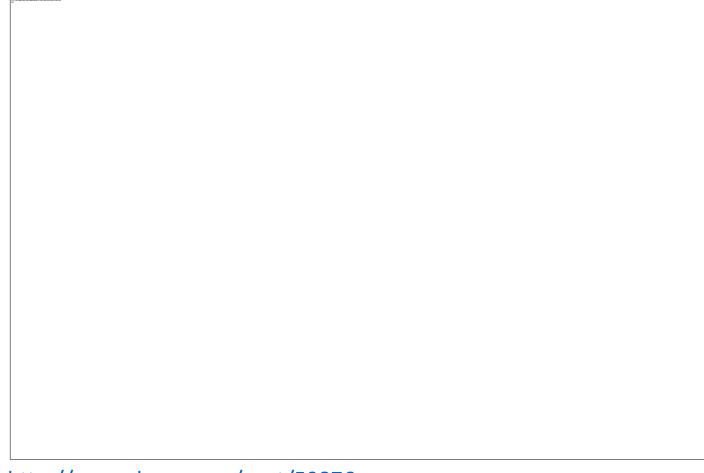
http://www.83degreesmedia.com/features/camls011012.aspx

Flight Simulators



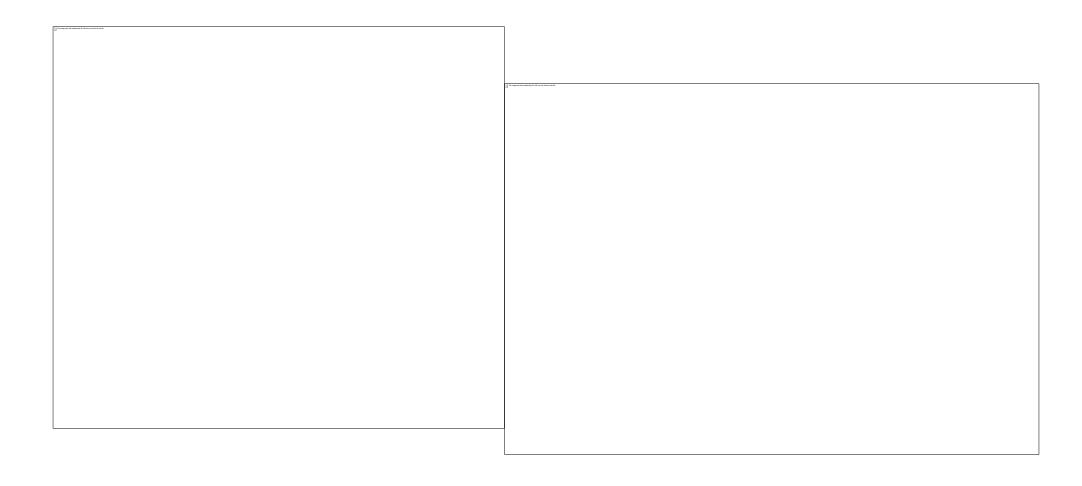
http://www.aiac.ca/canada-aerospace-industry/success-stories/cae-nh90-helicopter-simulator/

MINT - Mobile INteractive Trainer

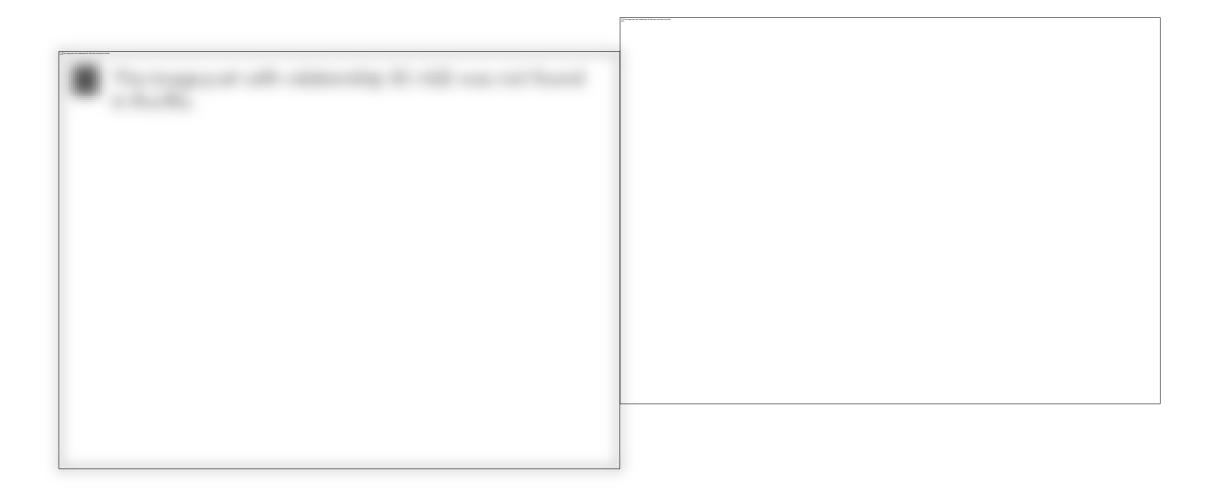


http://www.downes.ca/post/59876

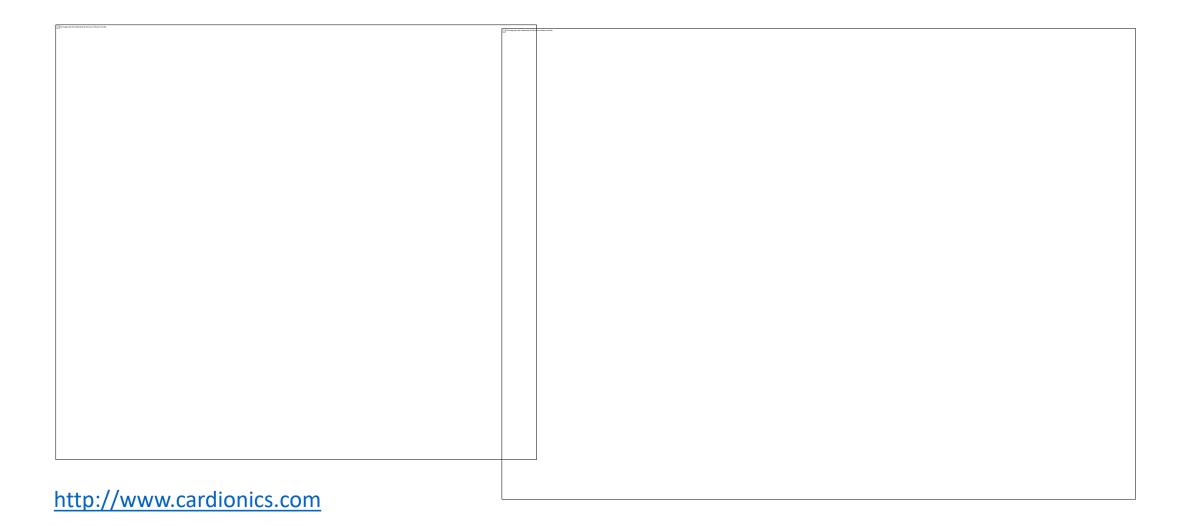
NeuroTouch Simulator



Sim-Welding



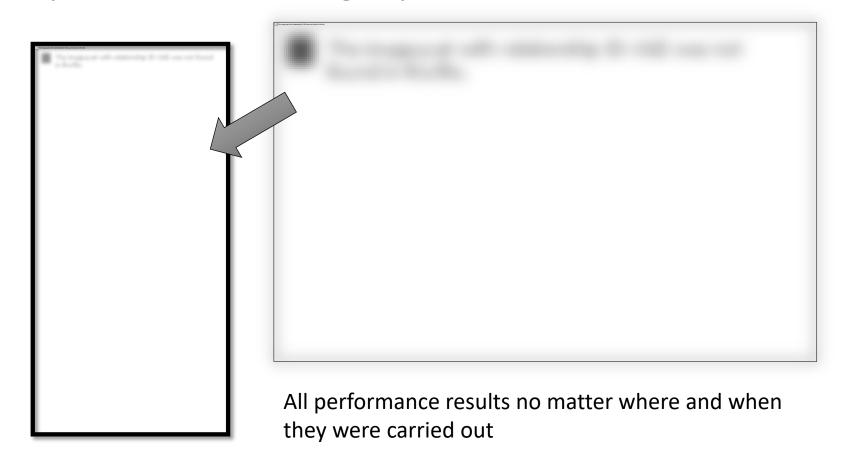
Auscultation



Personal Learning – The Concept Simulation **Learning Space** (SLS)

Combining Experiences

One place for all learning experiences



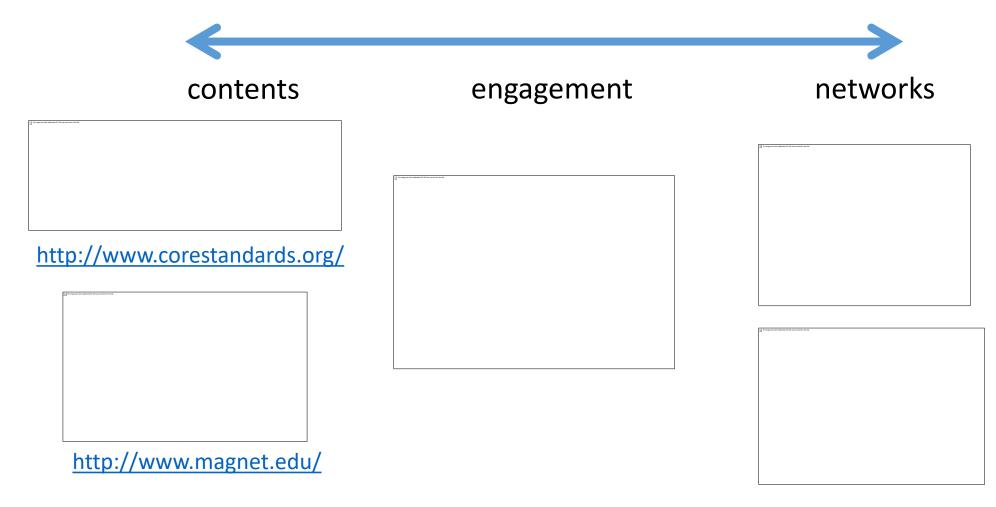
4. Learning Communities - the cMOOC



MOOC Design

- Course structure a series of topics
 - The instructors will not 'teach' the topics, they 'investigate' or 'work through' the topics (model and demonstrate)

xLearning vs cLearning





It is essential to immerse oneself in the day-to-day activities and culture of the people who speak it.

Image: http://www.tumblr.com/tagged/tumblr%20language

Aggregation



Each person creates their own perspective on the material by selecting what seems important to them.

Remixing



What we are encouraging here especially is a mixing of diverse cultures.

Adaptation



Learning is not simply a process of reception and filtering.



Feeding Forward

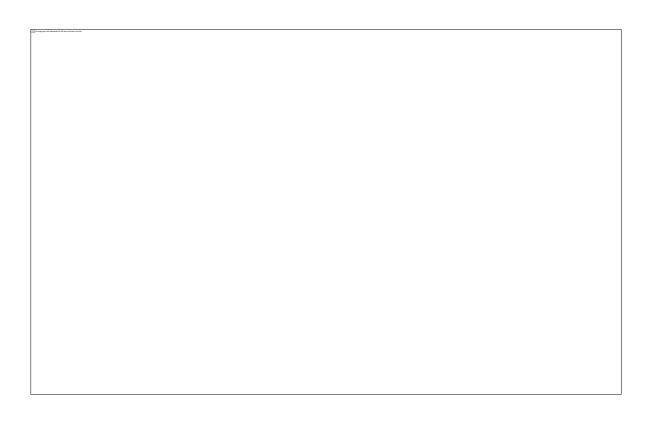
Sharing in public is harder. But it's better.

Image: http://im9.eu/animation/publish-how-the-net-works

gRSShopper



How to Learn in a cMOOC

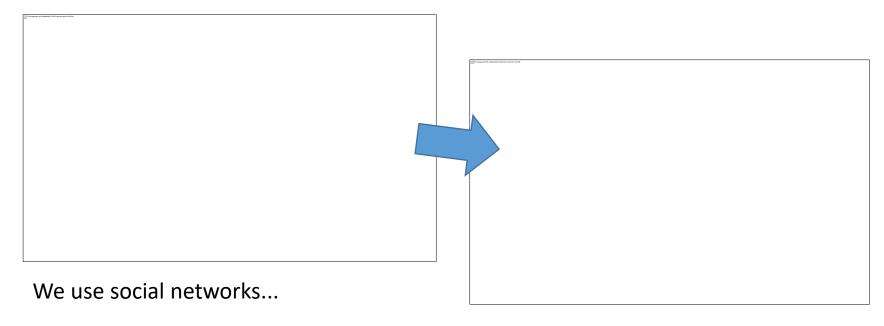




Learning is a process of immersion into a knowing community

How to Create a Learning

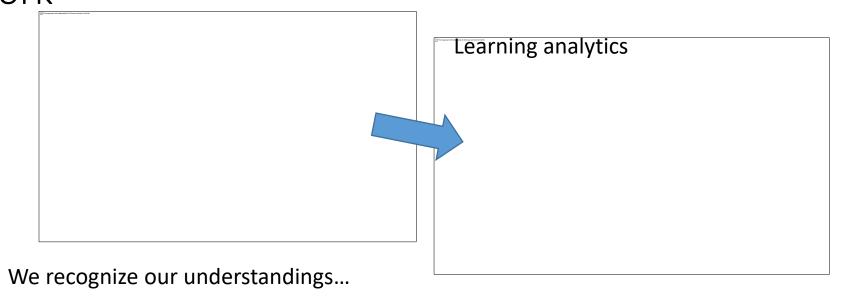
- It's like creating a network
- Don't centralize
- Concentrate on the creation of links



... to create personal knowledge

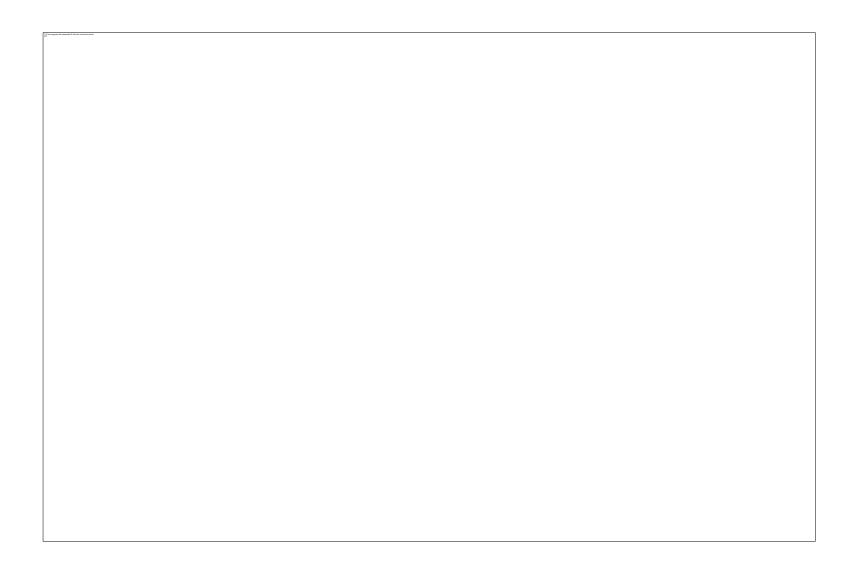
How to Evaluate Learning

- Learning is not possession of a collection of facts, it's the expression of a capacity
- Learning is recognized by a community of experts in a network



...by the way we use them in our social network

5. Personal Learning Environments



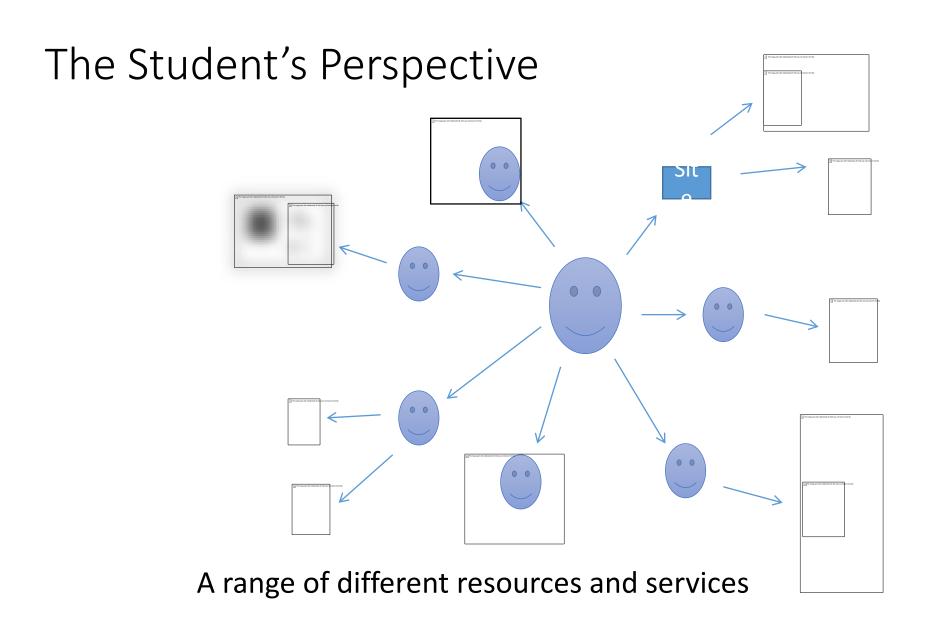
The design is based on putting the learner at the centre



Scott Wilson (left), Tim Hand (right)

https://www.google.com/search?q=ple+diagrams

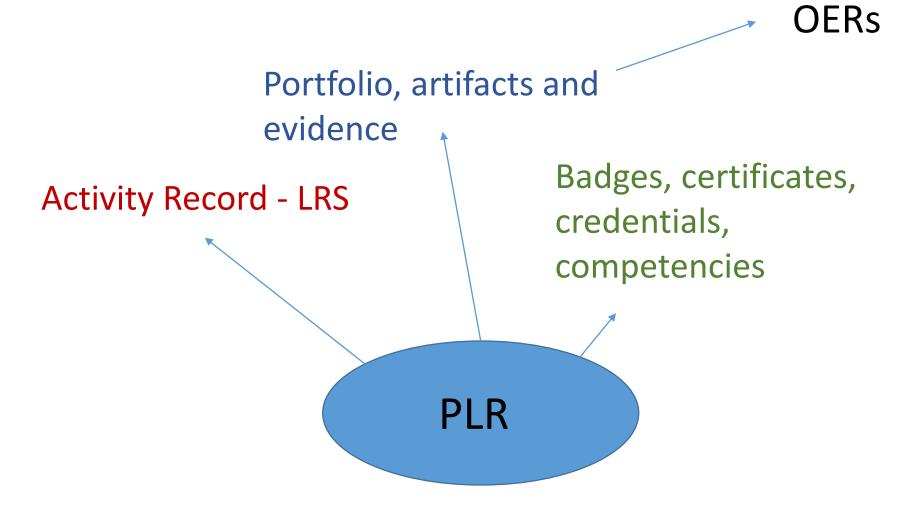
http://www.edtechpost.ca/ple_diagrams/index.php/mind-map-3



Personal Learning Record

The Personal Learning Record – data owned by the individual, shared only with permissions

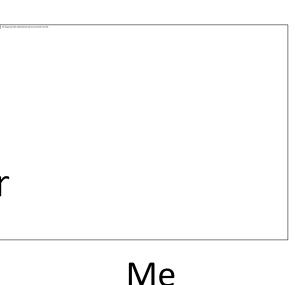
Personal Learning Record



Everything is Built Around the Personal Learning Record

This is a *new* type of data – we call it the *personal graph*.

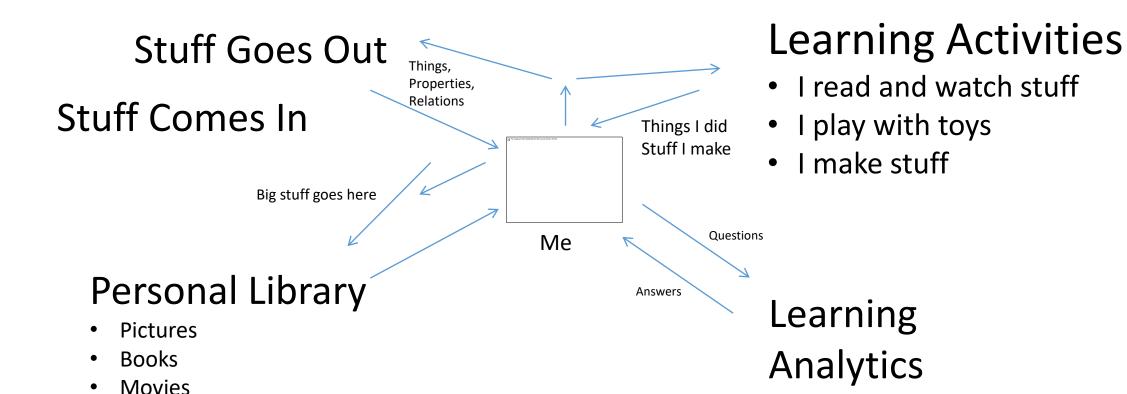
Each person has their own *private* personal graph.



The PLR contains all a person's learning records, including:

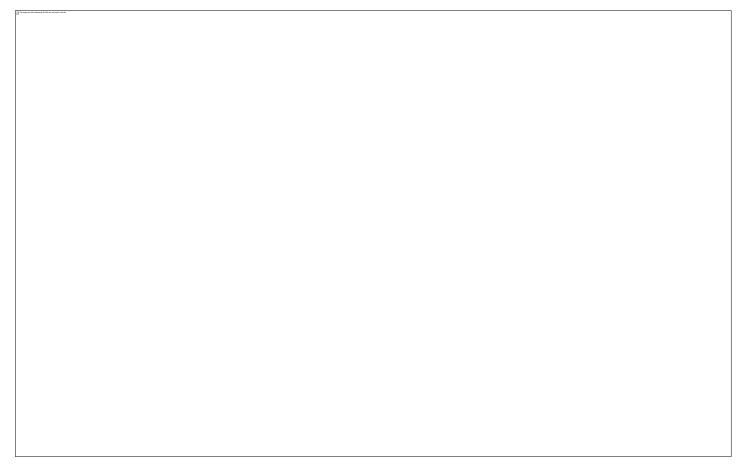
- certificates, badges and credentials
- activity records, test results, scores
- Assignments, papers, drawings, things they create

Everything is Built Around the Personal Learning Record

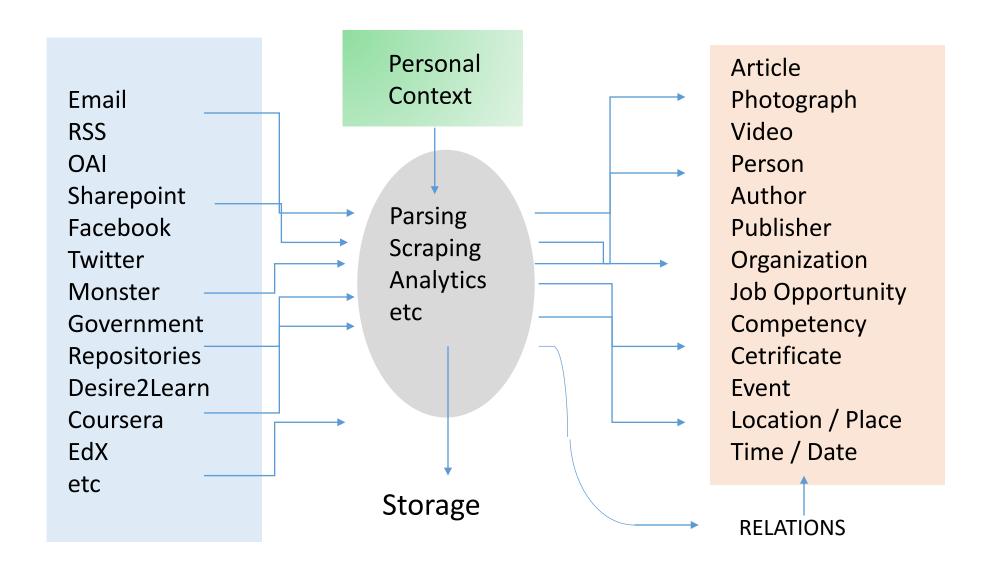


Services

Plearn – Importance of the Graph

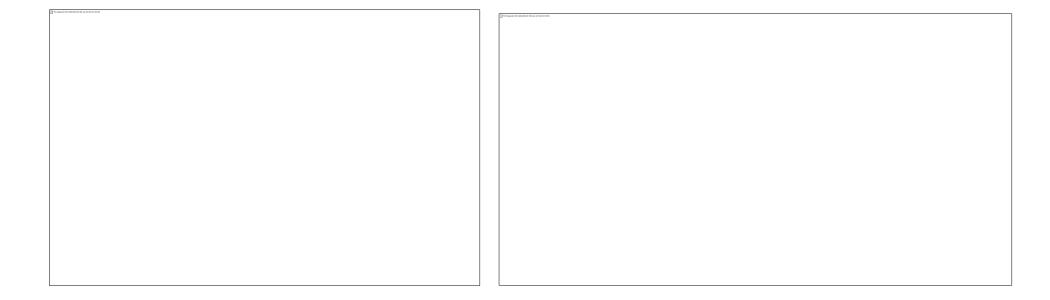


Graph Aggregation and Storage



Future Projects...

- OERs, Repositories, Marketplaces
- Badges, Credentials, Recognition
- Simulations & Workplace Support
- Matching People to Opportunities



Stephen Downes http://www.downes.ca